

Sliding tokens on unicyclic graphs

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- INSTANCE:
 - Collection of configurations.
 - Allowed transformation rule(s).
- QUESTION: For any two configurations A, B from the given collection, can A be transformed to B using the given rule(s)?

A classic example is the so-called 15-puzzle.

8	15	13	3
10		14	7
5	1	2	4
9	12	11	6

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	

Jan van den Heuvel (2013). "The complexity of change". In: *Surveys in Combinatorics 2013*. Ed. by Simon R. Blackburn, Stefanie Gerke, and Mark Wildon. Cambridge University Press, pp. 127–160

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• INSTANCE:

• A graph
$$G = (V, E)$$
.



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 - A graph G = (V, E).
 - **2** Two independent sets I, J.



Figure: An independent set of a graph. Independent vertices are marked with black tokens.



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 - A graph G = (V, E).
 - **2** Two independent sets I, J.
 - "Reconfiguration" rules: TS,
 TJ, TAR.



Figure: An independent set of a graph. Independent vertices are marked with black tokens

TS: Slide tokens along edges (SLIDING TOKEN).



2 TJ: A token "jumps" from one vertex to another.



TAR: Add or Remove tokens



- INSTANCE:
 - A graph G = (V, E).
 - **2** Two independent sets I, J.
 - "Reconfiguration" rules: TS, TJ, TAR.
- QUESTION: Can *I* be transformed to *J* using one of the given rules such that all intermediate sets are independent?



Figure: An independent set of a graph. Independent vertices are marked with black tokens.



- TJ: A token "jumps" from one vertex to another.
- TAR: Add or Remove tokens.



Figure: A YES-instance under TS rule.

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(a) New insight of "complexity" inspired by games/puzzles (Picture © Ryuhei Uehara @ ICALP 2015).

Why study these problems?





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(b) CoRe 2015 (Sendai, Japan) -Recent results + future directions of combinatorial reconfiguration.

(c) Several PSAPCE-hardness results were shown using reduction from ISRECONF.



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(c) Several PSAPCE-hardness results were shown using reduction from ISRECONF.

(b) CoRe 2015 (Sendai, Japan) -Recent results + future directions of combinatorial reconfiguration.



(d) Recently, several problems related to $\operatorname{ISRECONF}$ have been extensively studied.

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SCIENCE AND TECHNOLOGY



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ABSTRACT

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Sliding Token on Bipartite Permutation Graphs

Eli Fox-Epstein^{1 (El)}, Duc A. Hoang², Yota Otachi², and Ryuhei Uehara²

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Abstract. SLUNK TOKIN is a natural reconfiguration problem in which vertices of independent stars are iteratively neighbors. We develop techniques that may be useful in answering the conjecture that SLUNKO TOKIN's jo plynomial-time deviable on bipartite graphs. Along the way, we give efficient algorithms for SLUNKO TOKIN's on bipartite permutation and bipartite distance-herefulty argabs.

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In both of two papers, the characterization of rigid tokens (tokens that cannot be slid at all) plays a key role.



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• For bipartite graphs, all (G, I)-rigid tokens can be determined in linear time. (Fox-Epstein et al. 2015)



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Abstract. SUDING TOKEN is a natural reconfigurated by neighbors, which vertices of independent stars are iteratively neighbors. We develop techniques that may be useful in answering the conjecture that SLIDING TOKEN is polynomial-time devidable on bipartite graphs. Along the way, we give efficient algorithms for SLIDING TOKEN on bipartite permutation and bipartite distance-hereding graphs.

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In both of two papers, the characterization of rigid tokens (tokens that cannot be slid at all) plays a key role.

- For bipartite graphs, all (G, I)-rigid tokens can be determined in linear time. (Fox-Epstein et al. 2015)
- What about graphs containing odd cycles?
 - Unicyclic graphs is a good start.

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A unicyclic graph is a connected graph that contains exactly one cycle.



We say that the token t placed at $u \in I$ is (G, I)-rigid if for every independent set I' such that $I \stackrel{G}{\Leftrightarrow} I'$, $u \in I'$. Denote by R(G, I) the set of all (G, I)-rigid tokens.



Figure: The token on v_6 is (G, I)-rigid, while the tokens on v_1 and v_3 are not.

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Lemma: Let I be an independent set of a unicyclic graph G (|V(G)| = n). Assume that the unique cycle C of G is of length k $(3 \le k \le |V(G)|)$.



Lemma: Let *I* be an independent set of a unicyclic graph *G* (|V(G)| = n). Assume that the unique cycle *C* of *G* is of length *k* $(3 \le k \le |V(G)|)$. For any vertex $u \in I$, the token *t* on *u* is (G, I)-rigid if and only if for every vertex $v \in N(G, u)$, there exists a vertex $w \in (N(G, v) \setminus \{u\}) \cap I$ satisfying one of the following conditions:



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The following algorithm checks if $I \stackrel{G}{\nleftrightarrow} J$.

- **Step 1.** Compute R(G, I) and R(G, J). If $R(G, I) \neq R(G, J)$, then return NO; otherwise go to **Step 2**.
- **Step 2.** Delete the vertices in R(G, I) = R(G, J) and its neighbors from G, and obtain a subgraph \mathcal{F} consisting of q connected components G_1, G_2, \ldots, G_q . If the number of tokens in I and J are equal for every component, then return YES; otherwise, return NO.



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Step 1. Compute R(G, I) and R(G, J). If $R(G, I) \neq R(G, J)$, then return NO; otherwise go to **Step 2**.

Time: $O(n^2) \times (|I| + |J|) \Rightarrow O(n^3)$

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Time: O(n)

Open Questions



- Standard question: What is the complexity of ISRECONF for ... graph under ... rule?
 - bipartite graphs, cactus graphs, block graphs, interval graphs, etc.
 - TS, TJ, TAR.
- Also, it is natural to ask questions about the length of the reconfiguration sequence (number of intermediate sets required to transform the source configuration to the target one).
 - The SLIDING TOKEN problem for trees was shown to be in P (Demaine et al. 2015), but the corresponding SHORTEST RECONFIGURATION problem is still open?
 - Known polynomial-time result:

Takeshi Yamada and Ryuhei Uehara. "Shortest Reconfiguration of Sliding Tokens on a Caterpillar". In: WALCOM 2016, Nepal, March 29-31, 2016 (To be appeared)

The connection decision problem v.s. reconfiguration v.s. shortest reconfiguration provides a different view of "complexity" inspired by games/puzzles.